Monitor Definitions

Note: [Text] = Item only exists under given circumstance

- Monitor# = Number of monitor as shown in Monitor control panel
 - ♦ Active = Is the monitor currently recognized by the system?
 - ♦ Main Screen = Does this monitor contain the menu bar?
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 \cdot Color Device = Is this monitor set as a color device in the Monitor control panel?
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 - \Diamond Type = What method is used to determine color/gray scale level on this monitor?
 - ◊ Nubus/PDS Slot# = What slot/board is this monitor controlled by. This can be cross-referenced in the Nubus/PDS list [Has Nubus/PDS Slot]
 - ◊ Driver# = What driver is controlling this monitor. Check driver list [Monitor Controlled by Driver]
 - ♦ Screen Size = Dimensions of the screen in pixels (dots on screen)
 - \Diamond Resolution = Number of pixels per inch
 - ♦ Pixel Depth = Number of bits of data required to store the information for each pixel as set in the Monitor control panel. The number in parentheses indicates the number of colors/gray shades that can be shown on the screen at once.
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 \Quad Max Pixel Depth = Same as above but indicates the maximum pixel depth
 that the given monitor can support as a function of the amount of video
 ram installed.
 - + Video Memory Needed = Memory required to support the maximum pixel depth. This helps you to determine the amount of video memory available to this monitor.